



Nute Ridge Bible Chapel

2018-2019

Parent/Guardian _____

Mailing Address _____

E-mail _____

Phone numbers _____

Emergency contact & phone _____

Church you regularly attend _____

Names of people who have permission to pick up your child/children from club _____

Known allergies & medical conditions _____

Child's/Children's doctor & phone _____

Please sign to grant consent to treat your child in a medical emergency.

_____ Date _____

There will be pictures taken of the Club and your children throughout the year and used by NRBC AWANA and Nute Ridge Bible Chapel for display purposes. If you have any concerns about this, please see the Commander.

Please See Other Side

Costs for Registration, Clubber's Handbooks, and uniforms. (* see below)

- The prices listed below already reflect NRBC's supplemental funds supporting the great ministry for the children.

Registration is --- \$10.00 per child, MAX. \$25.00 per family

Handbooks (if needed) --- \$ 5.00

Uniforms (if needed) --- \$10.00 for Cubies and Sparkies /// \$15 for T & T

<u>Name</u>	<u>Grade</u>	<u>D.O.B.</u>	<u>Uniform size</u>	<u>Club</u>	Reg.	Handbook	Uniform
Total					\$10.00	\$5.00	\$10/\$15

<u>Name</u>	<u>Grade</u>	<u>D.O.B.</u>	<u>Uniform size</u>	<u>Club</u>	Reg.	Handbook	Uniform

Grand Total _____

Cash _____ Check # _____

Payments _____

Balance Remaining _____

Payment for Registration, Books, and Uniforms would be best taken care of in the opening weeks of the AWANA Program. Mid-year additional book purchases and/or uniform replacements should be made when the book/uniform is delivered.

If some individual or family wishes to make periodic payments spread over a few months, this can be arranged through the check-in registration adults.

If any family simply cannot afford the suggested amounts listed above, please do your best to pay what you can afford and we'll seek church funds to fulfill the total. Make this request through the registration adult workers. We do not want any child left aside because of financial reasons.